

J74 BassLine - Bass Line Progression Editor

The image shows the J74 BassLine software interface, divided into several main sections: Main, Options, Triggers/Pitch/Leading/Velocity/Duration, Step Operations, Variations, Rhythm, Custom Presets, and Progression Matrix (Bass). A legend at the bottom explains the functions of various controls and buttons.

Main: Includes a piano keyboard graphic, Root (Bb), Scale (Minor), Create Clip, I'm Lucky, and Start/Stop Clip buttons.

Options: Includes InKey, Duration, Compress, Interval (1), and Octave (0) settings.

Triggers / Pitch (offset) / Leading / Velocity / Duration: A piano roll interface with tracks for Triggers (T), Pitch (P), Leading (L), Velocity (V), and Duration (D). Includes a step cursor and a preset dropdown (Funky3-Quick).

Step Operations: Includes buttons for Rnd-T, Rnd-P, Rev-P, Left-P, Rnd-L, Rnd-V, Rnd-D, Rst-T, Rst-P, Inv-P, Right-P, Rst-L, Rst-V, Rst-D, Rev-All, Mix-All, Rnd-All, and Rst-All.

Variations: Includes Skip% (12%), Spread% (25%), Velocity% (16%), and Duration% (20%) settings.

Rhythm: Includes Swing% (-25%), Groove% (3%), and Time Base (1n) settings.

Custom Presets: Includes Read, Write, Erase, and a list of custom presets.

Progression Matrix (Bass): A grid showing Scale Degree (1-7) vs. Interval (I-VII). Includes a 'hold' button and a 'Linked to J74 Progressive' button.

Legend:

- Main:**
 - Create a new MIDI clip in the Session View
 - Create a random bass-line as a new MIDI clip
 - Start/Stop the last created clip (can be synchronized to J74 Progressive)
 - Define Root and Scale (can be synchronized to J74 Progressive)
 - Also the Progression Matrix can be synchronized to J74 Progressive. See Linked Mode.
- Options:**
 - Define the interval for the sequenced bass-line
 - Define the reference Octave
 - Define if InKey (scale/in-key pitch adaptation) is performed, In Chromatic mode no pitch adaptation is performed.
 - Define if Duration sequence is used or if bass-line is performed as a Legato
 - Define if skipped notes are removed or left muted (for Staccato performance)
- Triggers / Pitch (offset) / Leading / Velocity / Duration:**
 - Trigger Sequence, define the active steps in the sequence
 - Pitch (offset) Sequence, define the pitch of the step in reference to the tonic
 - Leading Sequence, define if the pitch is calculated on the current chord/degree or on the next chord/degree in the progression
 - Velocity Sequence, define the volume of each note, for accent or quieter passages
 - Duration Sequence, define the duration of a note (if Legato is OFF)
- Step Operations:**
 - Shift all the sequences left or right
 - Pitch Range Display
 - Displays the Pitch (offset) value and its interval in the scale
 - Activate the clock display
 - Open the Progression Matrix Window
 - Built-InPresets
- Variations:**
 - Random Triggers
 - Random Pitch
 - Reverse Pitch
 - Shift-Left Pitch
 - Random Velocity
 - Random Duration
 - Reset Triggers
 - Reset Pitch
 - Invert Pitch
 - Shift-Right Pitch
 - Reset Velocity
 - Reset Duration
 - Reverse All
 - Random All
 - Mix All
 - Reset All
- Rhythm:**
 - Skip% Threshold
 - Spread% Threshold
 - Velocity% Threshold
 - Duration% Threshold
 - Generate random probabilities
 - Swing% amount
 - Swing% useful values
 - Groove% amount
 - Time Base (area of impact for the rhythmic effect)
 - Generate random probabilities
- Custom Presets:**
 - Custom Presets
 - SHIFT+CLICK to store
 - CLICK to recall
 - SHIFT+ALT+CLICK or SHIFT+CMD+CLICK to delete
 - Read, Load a preset file (*)
 - Write, Save a preset file (*)
 - Erase, Clear all presets (*)
 - (*) File must have .maxpresets extension
- Progression Matrix (Bass):**
 - Linked to J74 Progressive activates Linked Mode.
 - Query Progressive retrieves sync manually (if Linked Mode is not active)
 - Insert a yellow dot on the matrix to add a degree in the progression
 - Columns identify the interval slot (see Interval setting)
 - Rows identify the degree number (from 1 to 7, given the scale)
 - Special "empty" row inserts rests (Hold defines if last degree is hold)
 - Hold, selected means empty dots repeat the last degree, unselected means empty slots are just left empty (no bassline play)
 - Shift operations: left/up/down/right
- Various operations:**
 - Undo, undo's last operation
 - Duplicate, doubles sequence
 - Expand, prepends first degree
 - Shorten, cuts first degree
 - Reverse, reverse progression
 - Compact, removes doubles
 - Copy, copy to memory
 - Insert, paste memory at begin
 - Append, paste memory at end
 - Restore, paste from memory
 - Clear All, clears all to empty