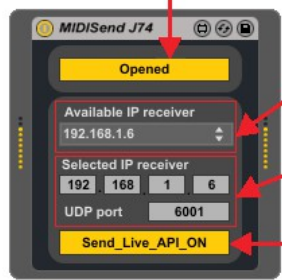


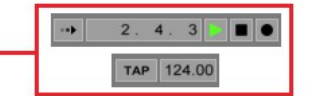
J74 AuNetTools

Open/Close Communication



Auto-detected Remote side Receivers

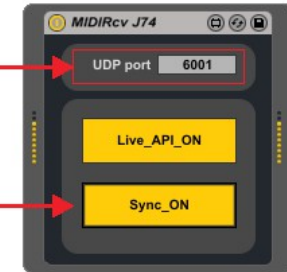
Remote side Receiver (Manual Settings)



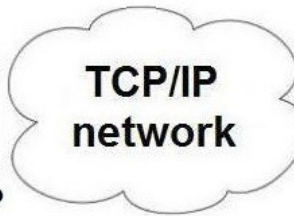
Enable Transport Sync (Send)

MIDI over OSC (UDP/IP)
(Transport Sync)

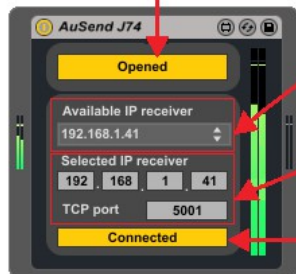
Receiver UDP port setting (default 6001)



Enable Transport Sync (Receive)



Open/Close Communication



Auto-detected Remote side Receivers

Remote side Receiver (Manual Settings)

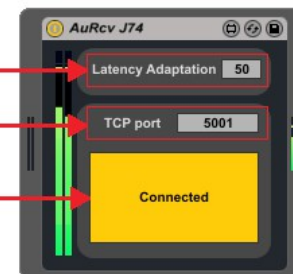
Display connection state

Audio over TCP/IP

Receiver Buffer [*]
(Latency Adaptation)

Receiver TCP port setting (default 5001)

Display connection state



[*] The Receive Buffer is a buffer used by the receiver to compensate fluctuations in the network. It prevents audio clicks at the cost of extra added latency. The overall latency will be Network Latency + Receive Buffer.

In normal LAN conditions (Ethernet UTP) a 10ms network latency is common. With a Receive Buffer of 10 this will normally results in no clicks and an overall latency of 20ms.